

Name: Andreas (Tandy) Nehls

Birth: 4th of December 1979, Munich

Adress: Am Marktplatz 5
82152 Planegg
Bavaria
Germany

Email: mail@andreasnehls.com

Homepage: www.andreasnehls.com

Phone: +49 (0)176 20154137

Nationality: German

Graduation: Technical diploma

Work experience: 9 years of work experience in feature film
character, environment, hard surface, look dev, lead and supervision

Timeline:

2011-2011	MPC
2010-2011	Scanline VFX
2007-2010	Weta Digital
2002-2007	Scanline VFX
2002-2002	International Munich Art Lab

Cinematic Curriculum Vitae:

Feature Film:

2012	47 Ronin	Modeling lead (MPC)
2011	The Adventures of Tintin	Modeling artist (Weta Digital)
2011	Vicky and the Treasure of the Gods	Modeling supervisor (Scanline VFX)
2011	Weihnachtsmann	Modeling supervisor (Scanline VFX)
2009	Avatar	Modeling artist (Weta Digital)
2009	Lovely Bones	Modeling artist (Weta Digital)
2008	The day the earth stood still	Modeling artist (Weta Digital)
2007	Lissi und der wilde Kaiser	Modeling supervisor (Scanline VFX)
2006	300	Modeling artist (Scanline VFX)
2006	Hui Buh	Modeling technical director (Scanline VFX)
2004	(T)Raumschiff Surprise - Periode 1	Modeling supervisor (Scanline VFX)
2004	Nacht der lebenden Loser, Die	Digital effects artist (Scanline VFX)
2004	Bibi Blocksberg und das Geheimnis der blauen Eulen	Modeling artist (Scanline VFX)
2003	Luther	Digital trainee (Scanline VFX)

Television movies:

2006	Dresden (TV)	Modeling artist (Scanline VFX)
2006	Sturmflut, Die (TV)	Modeling artist (Scanline VFX)
2004	Hai-Alarm auf Mallorca (TV)	Modeling artist (Scanline VFX)
2003	Held der Gladiatoren (TV)	Digital effects artist (Scanline VFX)

Language skills: German (native)
English (second, fluent)

Software knowlege: Maya, 3D Studio Max, Modo
Zbrush, Mudbox, 3D Coat
Cyslice
Bodypaint
Shake, Nuke, After Effects
Photoshop, Gimp, Painter X
Linux, Windows

Munich, the 17th of November 2011